

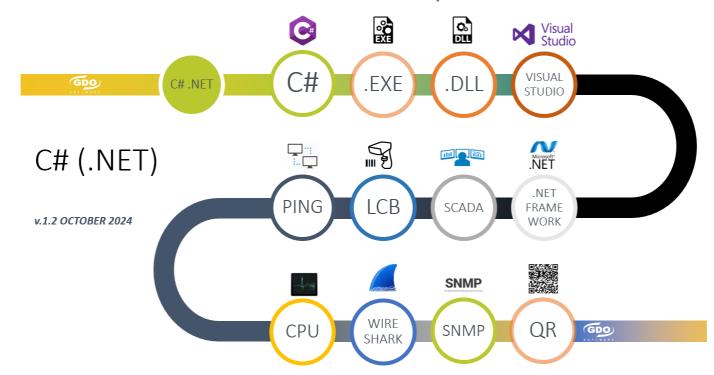
CHAPTER 3. C# (.NET)

v.1.2 OCTOBER 2024

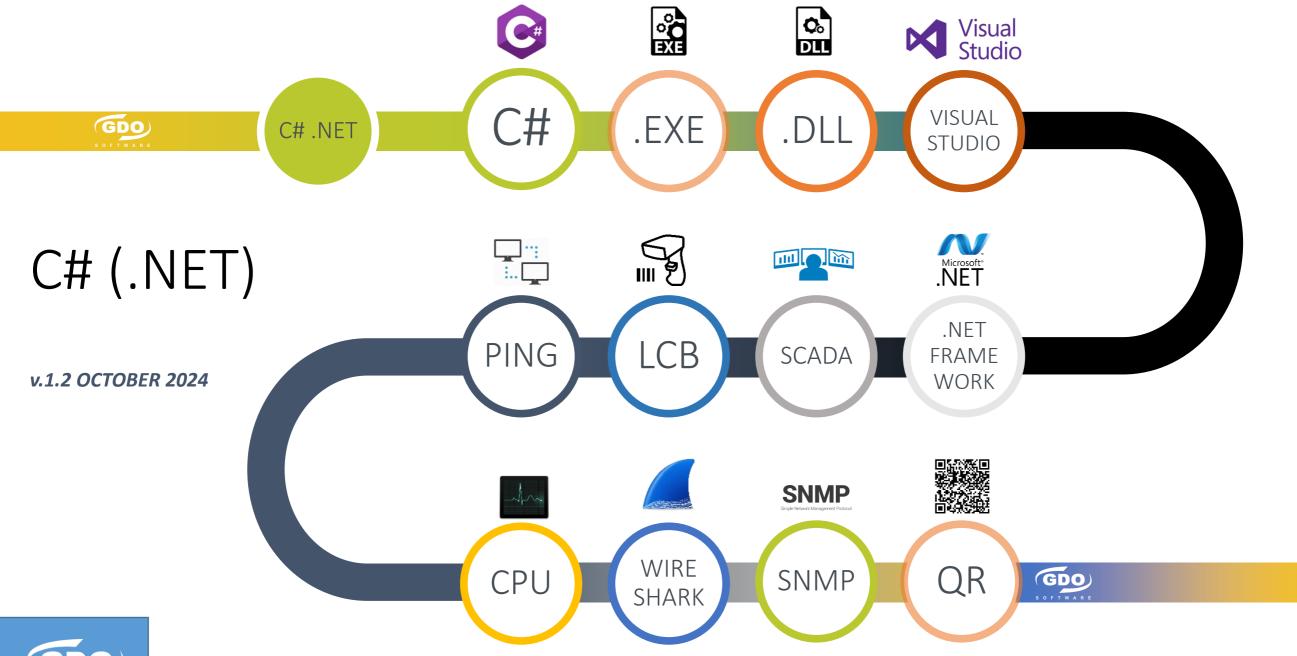


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C# (C sharp)

It is an object-oriented programming language developed and standardized by Microsoft as part of its .NET platform.

Its basic syntax is derived from C/C++ and uses the .NET platform object model, similar to that of Java, although it includes improvements derived from other languages.

https://docs.microsoft.com/es-es/dotnet/csharp/

In this tutorial lam not going to teach you how to program C#, just examples oriented to industrial control or typical functionalities in this field both .EXE and .DLL (clases library or user control)

Industrial Control



- SCADA control of temperature probe and cold values of wine tanks with concurrent tasks and through the Modbus TCP protocol.
- 2. Barcode reading driver using Datalogic USB reader.



- 3. Ping ConsoleApplication
- 4. Monitor PC CPU and log to CSV



5. SNMP protocol reading driver





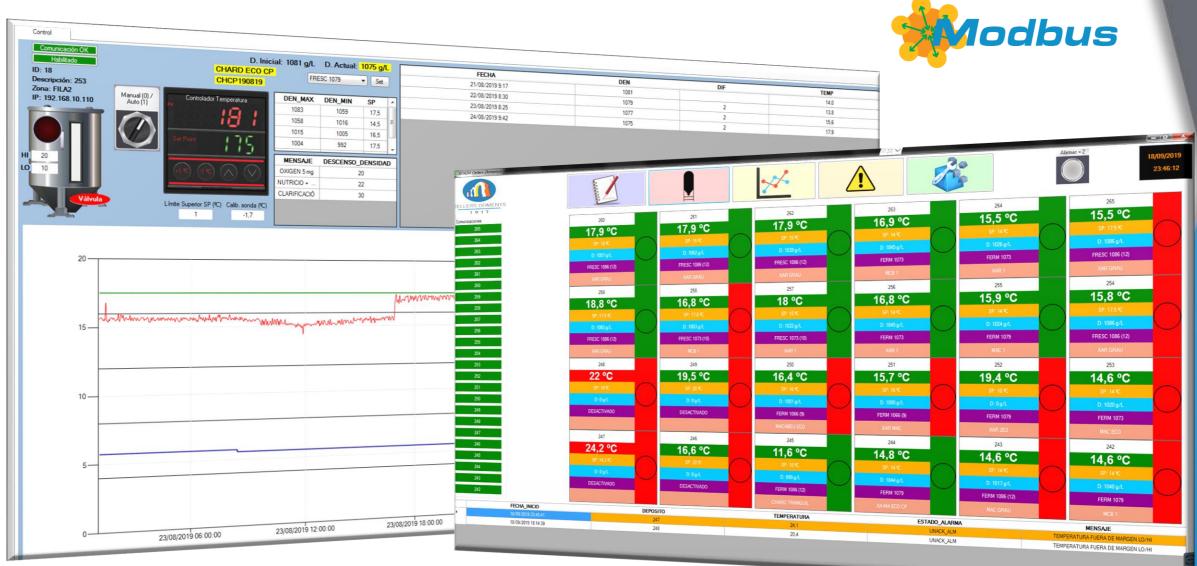


For this I will use the Visual Studio 2015 IDE and the .NFT 4.5.2 framework

https://visualstudio.microsoft.com/es/free-developer-offers/ (Community version is free)



Microsoft® SCADA (Modbus TCP)







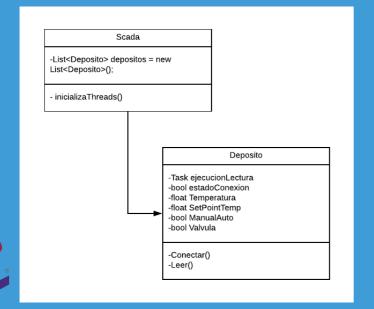




SCADA control wine tanks

Aplication with WindowsForm (.EXE) and SQL database. In this part we will focus on C# in a summarized and schematic way.

The Scada class is static and contains a List of type Deposit previously initialized from the DB..



Calling the initializeThreads() method generates as many Tasks as there are buckets and initializes them.

The task refers to the Read() method of the Deposit class.



public void Leer()



C# (.NET)





The Leer() method of Deposit contains an infinite loop or while(true) where it calls a data reading method readMultipleWords() by ModBus TCP passing the connection or socket, the position to read and the amount of data.

This function reads 12 memory locations from the Modbus TCP server in one go for each configured scan cycle – Sleep(scan).

```
while (true)
        int[] datosleidos = new int[12];//temperatura(2), setpoint temp (2), manualauto (1), abrircerrar valvula (1), cpu (1), ram (1), tempspup (2), tempspdown (2)
        int[] PV = new int[2];
        int[] SP = new int[2];
        int[] SPUPLEVEL = new int[2];
        int[] SPDOWNLEVEL = new int[2];
        if (estadoConexion)
            //lee datos del iot por modbus tcp
            datosLeidos = Scada.factoriaModbus.readMultipleWords(this.serverSocket, 1, Convert.ToInt32(this.wordTempPV) - 1, datosLeidos.Length);
           Thread.Sleep(Convert.ToInt32(this.scan) * 2);
        Thread.Sleep(Convert.ToInt32(this.scan));
catch (Exception e)
    Scada.Log.Error("[ID: " + this.descripcion + "] " + e.ToString());
```

In the first instance, if it is offline, call Connect() which will set connectionState to true if it is.

This is now infinite until a failure captured by the catch statement occurs, in which if it is due to a communication failure, a reconnection, etc., would be implemented



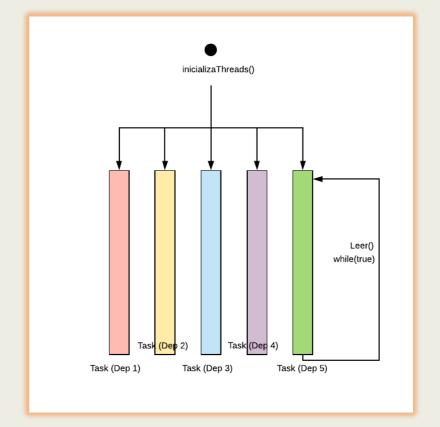






The Conectar() method performs a Connect() of a Socket passing the IP of the modbus server and the port, which is 502.

In summary, if we had 5 repositories, 5 tasks (threads) would be generated in parallel, each executing its Leer() method infinitely.











EThe Modbus TCP **readMultipleWords()** method is implemented as follows.

```
public int[] readMultipleWords(Socket socket, int unidad, int referencia, int cantidad)
       // Construir la trama Modbus/TCP
       buffer = new byte[12];
       byte[] buffer2 = new byte[cantidad * 2];
       int i = 0;
       for (i = 0; i < 5; i++)
           buffer[i] = (byte)0;
       buffer[5] = (byte)6;
       buffer[6] = (byte)unidad;
       buffer[7] = (byte)3;
       buffer[8] = (byte)(referencia >> 8);
       buffer[9] = (byte)(referencia & 0xFF);
       buffer[10] = (byte)0;
       buffer[11] = (byte)cantidad;
       int sendedDataLength = socket.Send(buffer); //cabecera
       buffer = new byte[137];
       int receivedDataLength = socket.Receive(buffer);
       for (i = 0; i < buffer2.Length; i++)</pre>
           buffer2[i] = buffer[i + 9];
       return getWords(buffer2);
```

Byte 0	Transaction identifier. Copied server, usually 0.		
Byte 1	Byte 1 Transaction identifier. Copied by the server, usually 0.		
Byte 2	Byte 2 Protocol identifier = 0.		
Byte 3	Byte 3 Protocol identifier = 0.		
Byte 4	Byte 4 Field length (byte high) = 0. Since the messages are less than 256		
Byte 5	Byte 5 Length field (low byte). Number of next bytes.		
Byte 6	Byte 6 Unit identifier (previously slave address).		
Byte 7	Byte 7 Modbus function code.		
Byte 8 & more	Byte 8 & more The necessary data.		

According to the protocol, the following request frame is sent and the response is obtained with the 12 requested records from the indicated position.

Capturing (response) network data with Wireshark



```
> Frame 337: 87 bytes on wire (696 bits), 87 bytes captured (696 bits) on interface 0
> Ethernet II, Src: 00:00:00 00:00:00 (00:00:00:00:00:00), Dst: 00:00:00 00:00:00 (00:00:00:00:00:00)
> Internet Protocol Version 4, Src: 127.0.0.1. Dst: 127.0.0.1
> Transmission Control Protocol, Src Port: 502, Dst Port: 52178, Seq: 34, Ack: 25, Len: 33

✓ Modbus/TCP

     Transaction Identifier: 0
     Protocol Identifier: 0
     Length: 27
     Unit Identifier: 1

✓ Modbus

      .000 0011 = Function Code: Read Holding Registers (3)
     [Request Frame: 335]
     [Time from request: 0.000271000 seconds]
     Byte Count: 24
   > Register 99 (UINT16): 0

▼ Register 100 (UINT16): 16772

        Register Number: 100
        Register Value (UINT16): 16772
   > Register 101 (UINT16): 0
   > Register 102 (UINT16): 16752
   > Register 103 (UINT16): 0
   > Register 104 (UINT16): 0
   > Register 105 (UINT16): 0
   > Register 106 (UINT16): 0
   > Register 107 (UINT16): 0
   > Register 108 (UINT16): 0
   > Register 109 (UINT16): 0
   > Register 110 (UINT16): 0
```



Barcode Generation





BAR-CODE







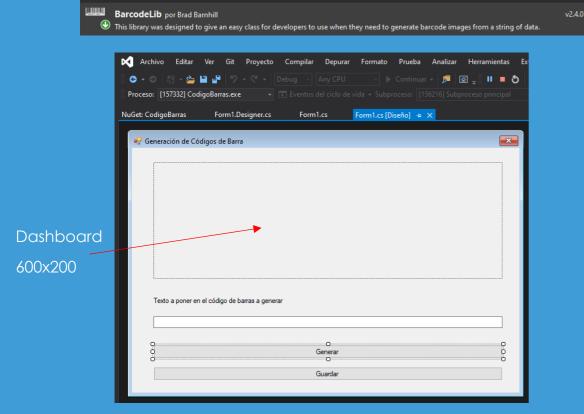






Barcode Generation

Brad Barnhill's BarcodeLib library is used. v2.4



- 1° You must write the text you want.
- 2° Click the Generate button to view the generated barcode.
- 3° Click the Save button if you want to save to disk in PNG format.

```
Ineferencia
private void Generar_Click(object sender, EventArgs e)

{
    Barcode Codigo = new Barcode();
    Codigo.IncludeLabel = true;
    if (!".Equals(textBox1.Text))
    {
        panel1.BackgroundImage = Codigo.Encode(BarcodeLib.TYPE.CODE128, textBox1.Text, Color.Black, Color.White, panel1.Width, panel1.Height);
        Guardar.Enabled = true;
    }
}

Ireferencia
private void Guardar_Click(object sender, EventArgs e)

{
    Image imgFinal = (Image)panel1.BackgroundImage.Clone();
    SaveFileDialog cajaDialogo = new SaveFileDialog();
    cajaDialogo.AddExtension = true;
    cajaDialogo.Filter = "Image PNG (*.png)|*.png";
    cajaDialogo.ShowOialog();
    if(!string.IsNulOrtmpty(cajaDialogo.FileName))
    {
        imgFinal.Save(cajaDialogo.FileName, ImageFormat.Png);
     }
    imgFinal.Dispose();
}
```

A barcode of CODE 128 is generated:

https://es.wikipedia.org/wiki/Code_128











Code 128

Code 128 is a high-density barcode, widely used for logistics and parcels. You can encode alphanumeric characters or just numeric characters. With this code it is possible to represent all the characters in the ASCII table, including the control characters.

To understand how this code is encoded, we must keep in mind that each ASCII is encoded by 1st.

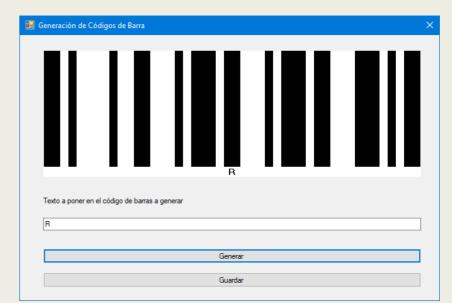
For example, the ASCII character «space» is made up of

- Two black bars
- A white bar
- Two black bars
- Two white bars
- Two black bars
- Two white bars
- TOTAL= 11 Bars.

The code actually includes six zones.

- On the left, a blank area that should be the length of two characters.
- The starting character.
- A variable number of ASCIL characters and is the most useful of this code.
- One digit to check the integrity of the data.
- An end character or "Stop character"
- On the right, a blank area equivalent to two characters.

Example with the character"R"ASCII 82



Try scanning this code with your mobile:





QR Generation







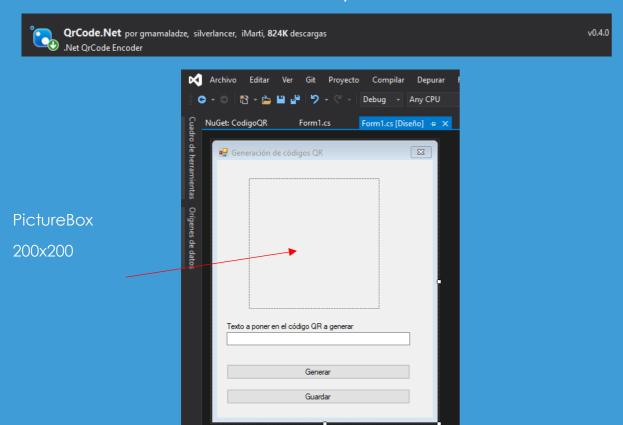






QR code generation

The QrCode.Net v0.4.0 library is used



- 1° You must write the text you want.
- 2° Click the Generate button to view the generated QR code.
- 3° Click the Save button if you want to save to disk in PNG format.

```
private void Generar_Click(object sender, EventArgs e)
   if (!"".Equals(textBox1.Text))
       OrEncoder grEncoder = new OrEncoder(ErrorCorrectionLevel.H);
       QrCode qrCode = new QrCode();
       qrEncoder.TryEncode(textBox1.Text.Trim(), out qrCode);
       GraphicsRenderer renderer = new GraphicsRenderer(new FixedCodeSize(400, QuietZoneModules.Zero), Brushes.Black, Brushes.White)
       MemoryStream ms = new MemoryStream();
       renderer.WriteToStream(qrCode.Matrix, ImageFormat.Png, ms);
       var imageTemporal = new Bitmap(ms);
       var imagen = new Bitmap(imageTemporal, new Size(new Point(imgQr.Width, imgQr.Height)));
       imgQr.BackgroundImage = imagen;
       Guardar.Enabled = true;
private void Guardar Click(object sender, EventArgs e)
   Image imgFinal = (Image)imgQr.BackgroundImage.Clone();
   SaveFileDialog cajaDialogo = new SaveFileDialog();
   cajaDialogo.AddExtension = true;
   cajaDialogo.Filter = "Image PNG (*.png)|*.png";
   cajaDialogo.ShowDialog();
   if (!string.IsNullOrEmpty(cajaDialogo.FileName))
        imgFinal.Save(cajaDialogo.FileName, ImageFormat.Png);
    imgFinal.Dispose();
```









Code QR (Quick Response)

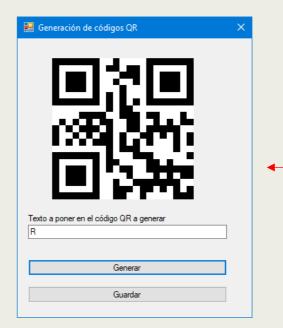
https://es.wikipedia.org/wiki/C%C3%B3digo_QR

QR is the evolution of the barcode. It is a module for storing information in a dot matrix or in a **two-dimensional** barcode. The matrix is read on the mobile device by a specific reader (QR reader) and immediately takes us to an Internet application, a location map, an email, a web page or a profile on a social network.

It has three squares in the corners that allow the reader to detect the position of the code.

The creators' goal was for the code to allow its content to be read at high speed. QR codes are very common in Japan, where they are the most popular two-dimensional code.

Example with the character"R"ASCII82





Try scanning this code with your mobile:





Barcode Driver







To receive the barcode through the USB port and interpret it. To be used it must be imported into an EXE project.









Barcode reader driver

DLL driver importable by any application to perform the function of receiving data via USB (COM).

Calling Conectar() opens the serial port and waits to receive data.

sp_DataReceived() delegate through the SerialDataReceivedEventHandler() event, when the serial port's **ReadExisting()** method is called.

```
void sp_DataReceived(object sender, SerialDataReceivedEventArgs e)
{
    try
    {
        Thread.Sleep(500);
        string data = _serialPort.ReadExisting();
    }
    catch (Exception)
    {
}
```

```
public bool Ack(string comando)
{
    try
    {
        _serialPort.WriteLine(comando);
        return true;
    }
    catch (Exception)
    {
        return false;
    }
}
```

After reading, an Ack() programmed with a command that the reader understands can be sent. It can be OK, beep OK, green led or KO, beep KO, red led.



PING











```
C:\Users\r.moraleda>ping www.google.es

Haciendo ping a www.google.es [172.217.17.3] con 32 bytes de datos:
Respuesta desde 172.217.17.3: bytes=32 tiempo=36ms TTL=54
Respuesta desde 172.217.17.3: bytes=32 tiempo=11ms TTL=54
Respuesta desde 172.217.17.3: bytes=32 tiempo=12ms TTL=54
Respuesta desde 172.217.17.3: bytes=32 tiempo=11ms TTL=54

Estadísticas de ping para 172.217.17.3:
    Paquetes: enviados = 4, recibidos = 4, perdidos = 0
    (0% perdidos),
Tiempos aproximados de ida y vuelta en milisegundos:
    Mínimo = 11ms, Máximo = 36ms, Media = 17ms
```



```
View Go Capture Analyze Statistics Telephony Wireless Tools Help
10 2.470686
                     192.168.1.151
                                        172.217.17.3
                                                                                       74 Echo (ping) request id=0x0001, seq=254/65024, ttl=128 (reply in 11)
     11 2.482196
                     172.217.17.3
                                        192.168.1.151
                                                            ICMP
                                                                                       74 Echo (ping) reply id=0x0001, seq=254/65024, ttl=54 (request in 10)
     12 4.485067
                     192.168.1.151
                                        172.217.17.3
                                                             ICMP
                                                                                       74 Echo (ping) request id=0x0001, seq=255/65280, ttl=128 (reply in 13)
    13 4.496989
                     172.217.17.3
                                        192.168.1.151
                                                            ICMP
                                                                                       74 Echo (ping) reply id=0x0001, seq=255/65280, ttl=54 (request in 12)
     16 6.499628
                     192.168.1.151
                                        172.217.17.3
                                                                                       74 Echo (ping) request id=0x0001, seq=256/1, ttl=128 (reply in 17)
     17 6 514941
                     172 217 17 3
                                        192.168.1.151
                                                            TCMP
                                                                                       74 Echo (ping) reply id=0x0001, seq=256/1, ttl=54 (request in 16)
     20 8.516586
                     192.168.1.151
                                        172.217.17.3
                                                                                       74 Echo (ping) request id=0x0001, seq=257/257, ttl=128 (reply in 21)
                     172.217.17.3
                                        192.168.1.151
    21 8.529157
                                                                                       74 Echo (ping) reply id=0x0001, seq=257/257, ttl=54 (request in 20)
                     192.168.1.151
                                        172.217.17.3
                                                                                       74 Echo (ping) request id=0x0001, seq=258/513, ttl=128 (reply in 23)
     22 10.532151
     23 10.544698
                     172.217.17.3
                                        192.168.1.151
                                                            ICMP
                                                                                       74 Echo (ping) reply id=0x0001, seq=258/513, ttl=54 (request in 22)
     33 12.546115
                     192.168.1.151
                                        172.217.17.3
                                                                                       74 Echo (ping) request id=0x0001, seq=259/769, ttl=128 (reply in 34)
     34 12.557921
                     172.217.17.3
                                        192.168.1.151
                                                            TCMP
                                                                                       74 Echo (ping) reply id=0x0001, seq=259/769, ttl=54 (request in 33)
                                        172.217.17.3
                                                                                       74 Echo (ping) request id=0x0001, seq=260/1025, ttl=128 (reply in 54)
     53 14.560237
                     192.168.1.151
     54 14.573897
                     172.217.17.3
                                        192.168.1.151
                                                            ICMP
                                                                                       74 Echo (ping) reply id=0x0001, seq=260/1025, ttl=54 (request in 53)
     63 16.575784
                     192.168.1.151
                                        172.217.17.3
                                                             ICMP
                                                                                       74 Echo (ping) request id=0x0001, seq=261/1281, ttl=128 (reply in 64)
                                                            ICMP
     64 16.588277
                     172.217.17.3
                                        192.168.1.151
                                                                                       74 Echo (ping) reply id=0x0001, seq=261/1281, ttl=54 (request in 63)
                                        172.217.17.3
     65 18.590663
                     192.168.1.151
                                                                                       74 Echo (ping) request id=0x0001, seq=262/1537, ttl=128 (reply in 66)
     66 18 603187
                     172.217.17.3
                                        192,168,1,151
                                                            TCMP
                                                                                       74 Echo (ping) reply id=0x0001, seq=262/1537, ttl=54 (request in 65)
     67 20.605603
                     192.168.1.151
                                        172.217.17.3
                                                                                       74 Echo (ping) request id=0x0001, seq=263/1793, ttl=128 (reply in 68)
     68 20.618117
                     172.217.17.3
                                        192.168.1.151
                                                                                       74 Echo (ping) reply id=0x0001, seq=263/1793, ttl=54 (request in 67)
```

- > Frame 67: 74 bytes on wire (592 bits), 74 bytes captured (592 bits) on interface 0
- Ethernet II, Src: IntelCor_89:cf:79 (c0:b6:f9:89:cf:79), Dst: Sagemcom_23:f7:61 (70:0b:01:23:f7:61)
- > Internet Protocol Version 4, Src: 192.168.1.151, Dst: 172.217.17.3

Tinternet Control Message Protocol
Type: 8 (Echo (ping) request)

Code: 0

Checksum: 0x4c54 [correct]
[Checksum Status: Good]
Identifier (BE): 1 (0x0001)

Identifier (LE): 256 (0x0100)
Sequence number (BE): 263 (0x0107)
Sequence number (LE): 1793 (0x0701)

[Response frame: 68]

Data (32 bytes)









Ping

Executable that sends 10 pings to www.google.es and prints the result.

```
ConsoleApplication1.Program
using System.Net.NetworkInformation;
using System. Threading;
⊟namespace ConsoleApplication1
     class Program
         static void Main(string[] args)
             bool resultado;
             for (int i=1; i<=10;i++)
                 resultado = ping("www.google.es", 2000);
                 Console.WriteLine(i.ToString() + "- " + resultado.ToString());
         public static bool ping(string host, int timeout)
             Ping pingSender = new Ping();
             PingReply reply = pingSender.Send(host,timeout);
             if (reply.Status == IPStatus.Success)
```

The **System.Net.NetworkInformation** library is used by creating a **Ping** object and calling **Send()**.

The <u>host</u> is passed, in this case www.google.es and the timeout, in this case 2 seconds.

With Console. WriteLine() the result of the ping() method executed every 2 seconds is printed to the console.

```
C:\WINDOWS\system32\cmd.exe

1- True

2- True

3- True

4- True

5- True

6- True

7- True

8- True

9- True

10- True

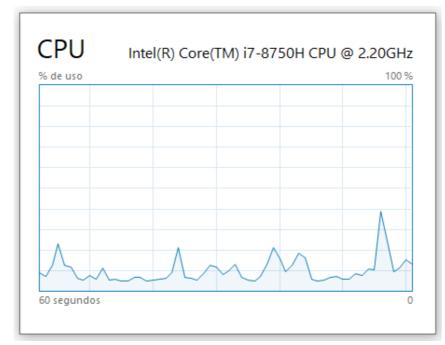
Presione una tecla para continuar . . .
```

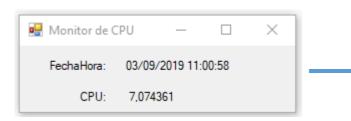
The previous page shows a Wireshark a capture of ICMP packets when running the application. There are 10 requests and 10 replies.



CPU Monitor







CSV



A	Α	В
1	03/09/2019 11:00:47	3,734244
2	03/09/2019 11:00:48	3,806889
3	03/09/2019 11:00:49	4,319988
4	03/09/2019 11:00:50	3,662477
5	03/09/2019 11:00:51	6,046159
6	03/09/2019 11:00:52	4,609344
7	03/09/2019 11:00:53	10,97619
8	03/09/2019 11:00:54	20,00967
9	03/09/2019 11:00:55	3,267673
10	03/09/2019 11:00:56	5,195621
11	03/09/2019 11:00:57	8,973086
12	03/09/2019 11:00:58	7,074361
13	03/09/2019 11:00:59	11,46766
14	03/09/2019 11:01:00	7,468812
15	03/09/2019 11:01:01	6,705626
16	03/09/2019 11:01:02	6,129755
17	03/09/2019 11:01:03	4,225739
18	03/09/2019 11:01:04	5,770069









Monitor CPU write to csv

Executable that reads the % CPU and logs it into a CSV

```
→ 🔩 MonitorCPU.Form1
      ⊡using System;
      using System.Windows.Forms;
       using System.Diagnostics;
       using System.IO;
      □namespace MonitorCPU
                private PerformanceCounter CPUCounter = new PerformanceCounter("Processor", "% Processor Time", "_Total");
                public Form1()
                   InitializeComponent();
                   this.timer1.Enabled = true;
                    this.timer1.Interval = 1000;
                private void timer1 Tick(object sender, EventArgs e)
                   this.label4.Text = DateTime.Now.ToString("dd/MM/yyyy HH:mm:ss");
                   this.label1.Text = this.CPUCounter.NextValue().ToString();
25
                private void WriteFile()
                    using (StreamWriter stream = new FileInfo("cpuLog.csv").AppendText())
                       stream.WriteLine(this.label4.Text + ";" + this.label1.Text);
```

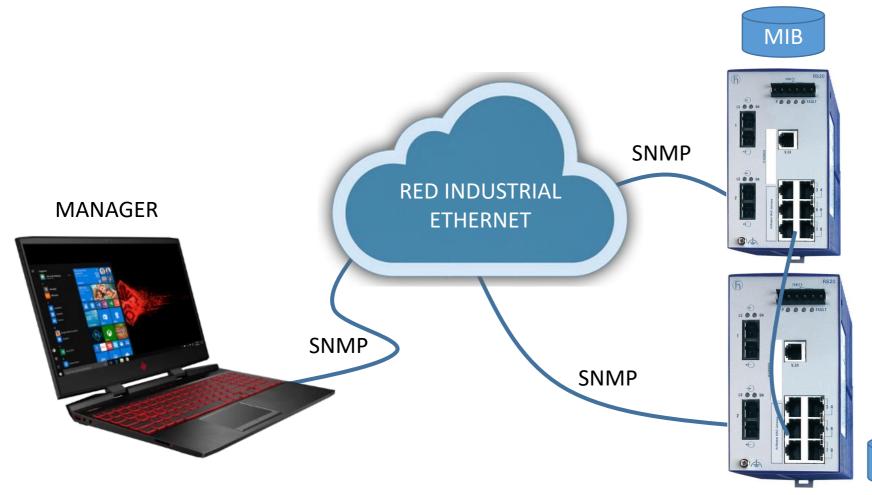
The System.Diagnostics.PerformanceCounter() library is used, passing the desired counter in this case % Processor Time – Total.

A thread is created with an interval of 1 second where the value is collected with **CPUCounter.NextValue()** and later saved in the csv file through the **writeFile()** method..

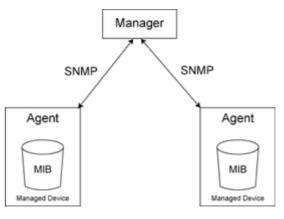


Driver SNMP





Industrial Ethernet communications switches from the **HIRSCHMANN** brand, model RS20.





To receive data via SNMP from the MIB of the device to be **DIII** connected.

MIB: Management Information Base

Reference record for OID 1.3.6.1.4.1.248









Driver SNMP

Driver DLL importable by any application to perform the function of receiving data over Ethernet through the SNMP (UDP) protocol.

```
public SNMPv1CommunicationInterface(int version, string hostAddress, string community, int receiveTimeout, int sendTimeout)
{
    try
    {
        this.version = version;
        this.hostAddress = hostAddress;
        this.community = community;
        this.receiveTimeout = receiveTimeout;
        this.sendTimeout = sendTimeout;
        dSocket = new Socket(AddressFamily.InterNetwork, SocketType.Dgram, ProtocolType.Udp);
        dSocket.SendTimeout = this.sendTimeout;
    }
    catch (SocketException)
    {
        throw;
    }
}
```

It is valid for any Ethernet device that speaks SNMP. Currently the majority; such as printers, switches, routers, servers, etc. When calling getMIBEntry() passing an OID it connects to the device, returns an object with its numerical or alphanumeric value and disconnects.

```
ublic MibEntry getMIBEntry (string oid)
  SNMPv1CommunicationInterface snmp = null;
  MibEntry entrada = new MibEntry():
      snmp = new SNMPv1CommunicationInterface(version, host, community, receiveTimeout, sendTimeout)
      snmp.setSocketTimeout(timeout);
      SNMPVarBindList newVars = snmp.getMIBEntry(oid);
      SNMPSequence pair = (SNMPSequence)(newVars.getSNMPObjectAt(0));
      SNMPObjectIdentifier snmpOID = (SNMPObjectIdentifier)pair.getSNMPObjectAt(0);
      SNMPObject snmpValue = pair.getSNMPObjectAt(1);
      snmp.closeConnection();
      if (snmpValue is SNMPInteger)
          BigInteger binteger = (BigInteger)snmpValue.getValue();
          entrada.resultado = MibEntry.MIBENTRY OK;
          entrada.oid = snmpOID.getDigits();
          entrada.valorAlfanumerico = "" + binteger.valor;
          entrada.valorNumerico = binteger.valor;
      else if (snmpValue is SNMPOctetString)
          entrada.resultado = MibEntry.MIBENTRY OK;
          entrada.oid = snmpOID.getDigits();
          entrada.valorAlfanumerico = snmpValue.toString();
          entrada.valorNumerico = 0;
          return entrada:
  catch (SNMPException e)
      entrada.resultado = MibEntry.MIBENTRY_ERROR;
      entrada.codigoExcepcion = e.errorStatus;
      entrada.mensajeExcepcion = e.message;
      snmp.closeConnection();
   return entrada:
```



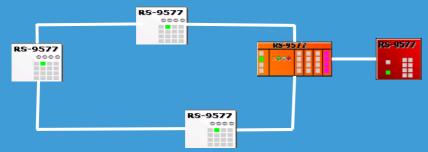






SNMP Driver Utilization

I have used this driver to import it into a SCADA (Wonderware System Platform / Intouch) to obtain data from the network of switches to be monitored.

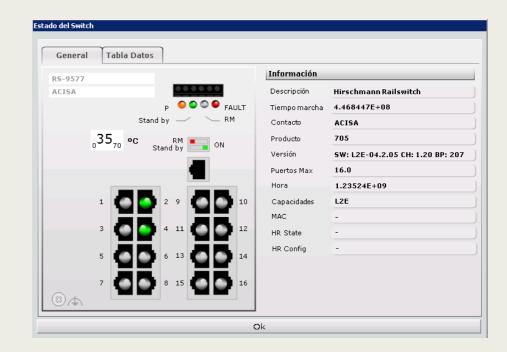


Utilization. Instantiate the DLL and call getMIBEntry() passing the OID.

```
12 Me.ifNumber = libreriaSNMP.getMIBEntry("1.3.6.1.2.1.2.1.0").valorNumerico - 1;
13 Me.sysDescr = libreriaSNMP.getMIBEntry("1.3.6.1.2.1.1.1.0").valorAlfanumerico;
14 Me.sysUpTime = libreriaSNMP.getMIBEntry("1.3.6.1.2.1.1.3.0").valorNumerico;
15 Me.sysContact = libreriaSNMP.getMIBEntry("1.3.6.1.2.1.1.4.0").valorAlfanumerico;
16 Me.sysName = libreriaSNMP.getMIBEntry("1.3.6.1.2.1.1.5.0").valorAlfanumerico;
17 Me.sysLocation = libreriaSNMP.getMIBEntry("1.3.6.1.2.1.1.6.0").valorAlfanumerico;
18 Me.hmSysProduct = libreriaSNMP.getMIBEntry("1.3.6.1.4.1.248.14.1.1.1.0").valorAlfanumerico;
19 Me.hmSysVersion = libreriaSNMP.getMIBEntry("1.3.6.1.4.1.248.14.1.1.2.0").valorAlfanumerico;
20 Me.hmSysModulePortCapacity = libreriaSNMP.getMIBEntry("1.3.6.1.4.1.248.14.1.1.8.0").valorAlfanumerico;
21 Me.hmSystemTime = libreriaSNMP.getMIBEntry("1.3.6.1.4.1.248.14.1.1.30.0").valorNumerico;
22 Me.hmSysSoftwareCapability = libreriaSNMP.getMIBEntry("1.3.6.1.4.1.248.14.1.1.34.0").valorAlfanumerico;
       mibEntries = libreriaSNMP.getMIBEntriesNumber("1.3.6.1.2.1.2.2.1.8", Me.ifNumber);
        for i = 1 to Me.ifNumber step 1
62
           Me.ifOperStatus[i] = mibEntries.entradas[i].valorNumerico;
       next:
```

Clicking on the element opens a detail window with the information. Each parameter has an OID associated by the manufacturer.

- Temperature, connected ports, configured switch information, alarms, states, TX, RX bytes, errors, etc.



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